



Roll and Play

Levels (CEFR)	A2 onwards
Age	8+
Time	10-15 minutes
Materials	Dice or spinner (one per group) Word cards (optional) Timer

Preparation

Prepare a set of cards containing vocabulary students have learned and make a copy for each group.

Write numbers 1 to 6 on the board and the following key words and instructions next to each one:

- 1. Draw**
Draw a picture of the word on your mini whiteboard or paper.
- 2. Act**
Use actions to mime the word. Don't speak!
- 3. Explain**
Describe or explain the word. Don't say the word!
- 4. Say one word**
You can only say one word each time, e.g.
Student A: (Picks up card with the word *banana*) Fruit.
Student B: Apple.
Student A: Yellow.
Student B: Banana!
- 5. Spell**
Say the letters of the word.
- 6. Choose**
You can choose what to do (numbers 1 to 5).

How to play

- Put students in groups of four or five.
- Give each group a dice or spinner with the numbers 1 to 6.
- Students take turns to roll the dice and take a card. The number they roll will determine what they have to do.
- The objective is to try to get the other students in the group guess the word by drawing, miming, explaining, using key words, or spelling. If students roll a six they choose what to do.

Variation

To provide added challenge, give each group a timer and give students a time limit, e.g. one minute for each word.