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Overview of High Note



A dynamic, five-level upper-secondary course

High Note is a **five-level** British English course that bridges the gap between school life and young adulthood.

Carefully designed to inspire teenagers and help them fulfil their **ambitious goals**, the course equips students with **language skills** alongside the **life and career competencies** that are indispensable to **succeed in exams**, the **future workplace**, and in **21st century society**.

High Note offers the perfect mix of print and online resources for both students and teachers. Teachers can benefit from all the course resources available in one place at the **Pearson English Portal**, while students can be encouraged to study autonomously using the **Pearson Practice English App**.

Build your students' confidence

High Note supports students to communicate fluently and accurately in English in a variety of situations, helping them become fully-rounded citizens of the global community.



Develop your students' 21st century competencies

High Note not only provides students with grammar, vocabulary and language skills, but also develops the key competencies they need to become part of the global 21st century community.

Culture spot lessons provide a wider perspective of various cultural aspects. **Literature spot** lessons familiarise students with well-known literary works that have made an impact on popular culture.



Learning and innovation skills

Communication and collaboration, creativity, cultural awareness and critical thinking are developed throughout the course in tasks and projects.

Digital literacy

The content and delivery are rooted in today's digita environment.

Life and career skills

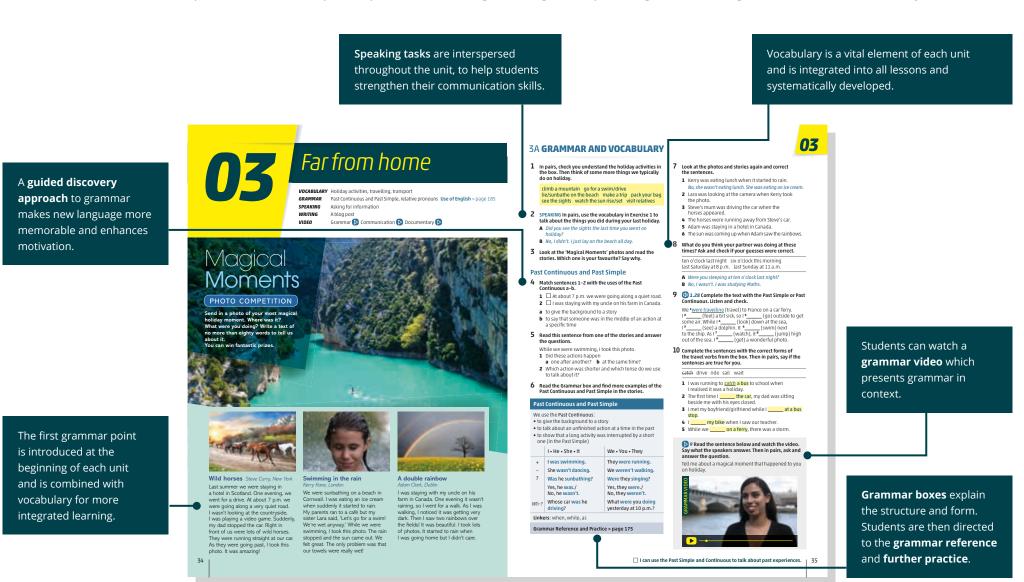
These lie at the heart of the course, and are practised through engaging content and in an active, discussion-driven way.

Mediation skills

Numerous mediation activities and tasks cater for mediating concepts and communication.

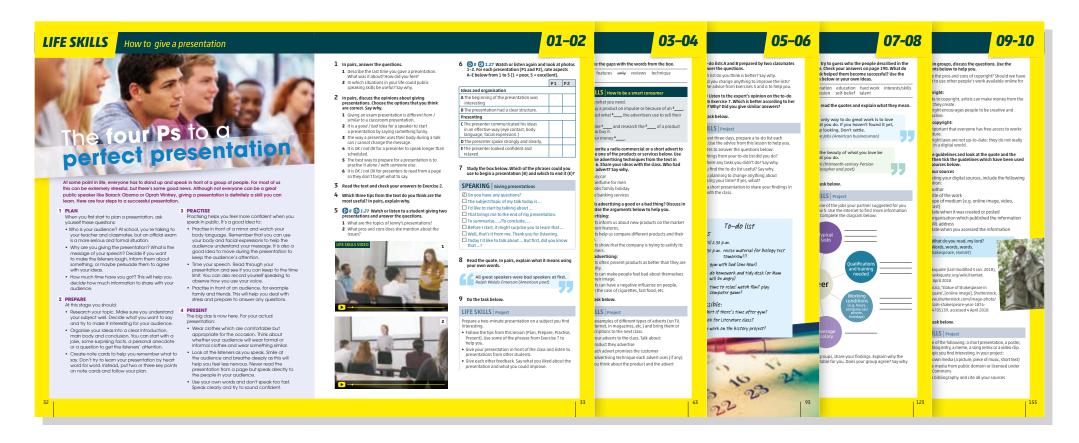
Help your students develop their skills

Skills-based sections help learners develop and practise reading, writing and speaking, as well as grammar and vocabulary.



Life Skills Development Programme

A specially prepared *Life Skills Development Programme* develops the types of skills that are needed to succeed at school and improve students' employability prospects.



The Life Skills include:

- academic and career-related skills, e.g. giving presentations, debating, using oline resources, planning a future care
- social skills e.g. teamwork, understanding how the media works
- personal development skills, e.g. time management, improving memory

High Note Digital Tools and Resources



Digital Tools and Resources

High Note comes with **Teacher Digital Tools and Resources** available through the **Pearson English Portal** that can be used alongside a video conferencing platform to create **engaging online lessons**.

The course also comes with **Student Digital Activities and Resources** that can be used for self-directed study. To access the digital tools:

1

Go to the Pearson English Portal (english.com/portal) 2

Create an account 3

Type in the code inside your Teacher's Book/ Student's Book

Digital tools for teachers

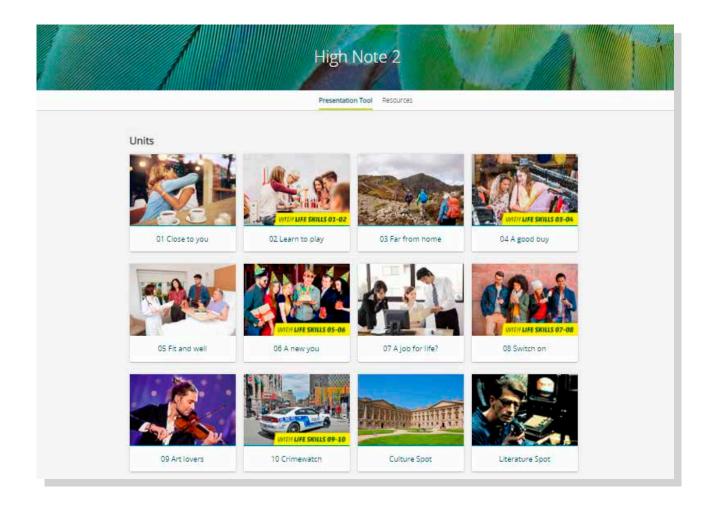
- ✓ Presentation Tool
- ✓ Digital Resources
- √ Test Generator
- ✓ How to teach with *High Note* videos
- ✓ Integrated Zoom platform

Digital tools for students

- √ Student's eBook
- ✓ Extra Digital Activities and Resources
- ✓ Pearson Practice English App
- ✓ Online Practice* (Interactive Workbook)

^{*} Access available through the Student's Book with Online Practice

Presentation Tool

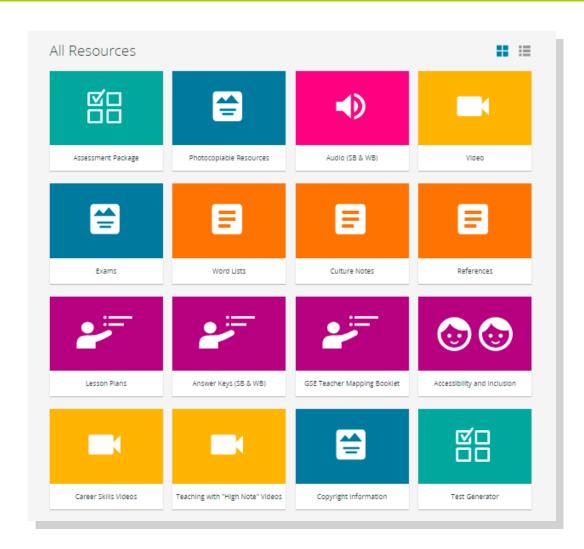


The Presentation Tool offers a fully interactive version of the Student's Book.

Using the Presentation Tool during online lessons:

- Open your video conferencing platform.
- Go to the Pearson English Portal and open the Presentation Tool.
- Go to the relevant lesson, share your screen with your students and they'll see each activity as you select it.
- ✓ Play the audio recordings and videos at the click of a button, and display the audioscripts and add subtitles to the video too.
- Use the **integrated tools** to annotate the coursebook, time activities, keep score in team games, and get quick access to dictionary entries.
- Use **detailed lesson plans** for more guided preparation.

Teacher's Digital Resources



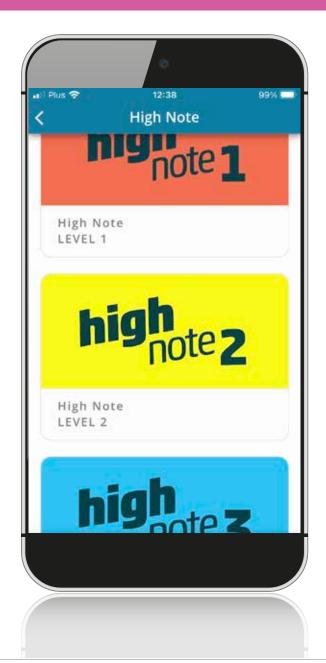
The pdf worksheets can be downloaded and shared with students before lessons if you want to use them in class, or after a lesson if you want learners to complete them for homework. The tests are also available in Word format so you can edit them to suit your class. You can display all these resources in your lesson too by sharing your screen in your video conferencing platform.

Digital Resources enable teachers to adapt the course to meet different students' needs, in class, during an online lesson and for selfdirected study.

Resources available with *High Note* include:

- ✓ A number of photocopiable activities per unit (two grammar, one vocabulary and one skills-based per lesson).
- Four types of videos with worksheets, including videos for both grammar and functional language in context, and documentary videos.
- ✓ Online Practice (interactive workbook) with instant feedback and gradebook to review students' performance.
- Assessment Package with a placement test, unit tests, vocabulary, grammar and Use of English quizzes, review and end-of-course tests with answer keys and audio files.
- ✓ Test Generator to help customise tests from the Assessment Package.
- Expanded wordlists for each unit and other useful teacher's materials.
- Access to students' Extra Digital Activities and Resources.
- ✓ The Student's Book audio and video with scripts.
- Career skills videos for both teacher and student including decision-making, leadership and teamwork.
- ✓ Culture notes to expand on the people, places and things discussed in each lesson
- Detailed Lesson Plans.

Pearson Practice English App



The Pearson Practice English App is available to every student learning from *High Note*, either using iOS or Android.

Students can access the App by registering the code available in their Student's Book.

The App gives students access to **all the course audio and video**.

Student's eBook

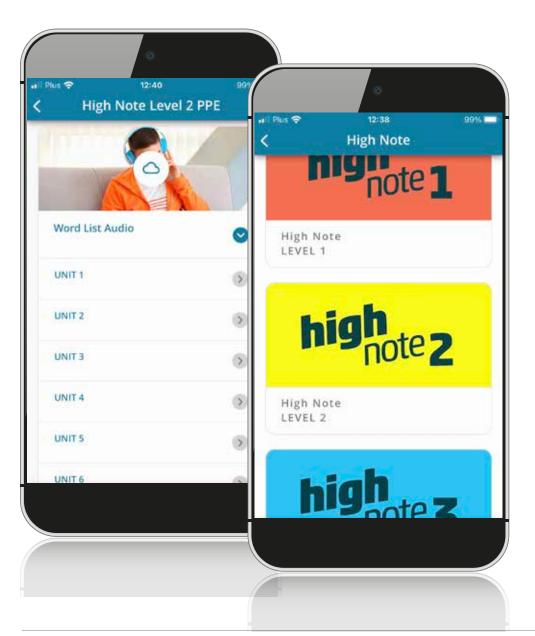
The Student's eBook provides an online version of the Student's Book, enabling students to complete activities wherever they are.

It features **audio and video** at the point of use, and can be navigated easily using the contents toolbar.

Users can switch between spread and single page views for ease of reading.



Test Generator



The Test Generator enables teachers to generate a test based on the content from the Assessment Package that comes with *High Note*.

Teachers can **randomise** the test questions to give each student a different test. Tests are available **online** as well as in **Word** and **pdf formats**, for printing out and use in class.

Students receive a notification when they have an online test assigned to them.

Teachers can see the **automatic test results** from the online tests, and grade the printed tests manually.

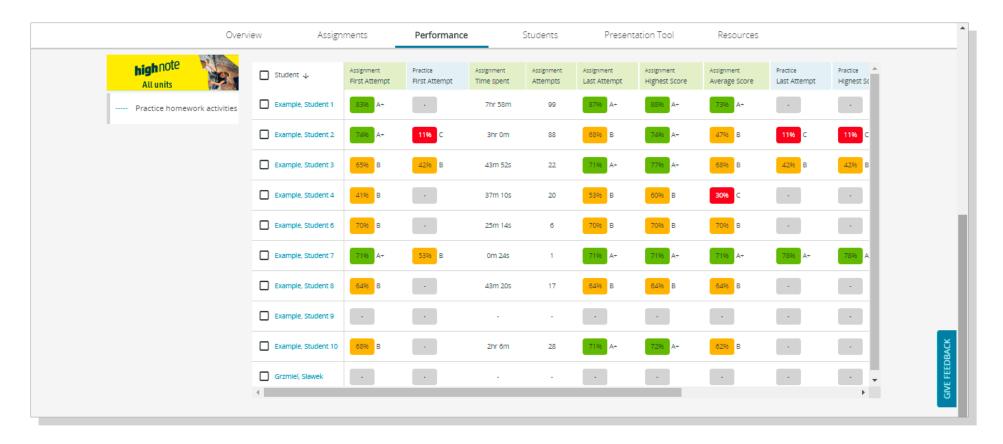


Online Practice

Online Practice includes all workbook activities in an interactive, digital format.

Students will benefit from **instant feedback and automatic grading** of their personal performance, **extra grammar and vocabulary checkpoint** activities. They can also access **Reading and Listening** banks of exercises and texts as well as **audio and video resources**.

Teachers have access to all student resources. With Online Practice they can also access a Gradebook to track and compare students' progress.



Teaching online



Teaching online following the ESAP framework

As any virtual teacher quickly discovers, teaching online is different to teaching face-to-face. The remote nature of online learning can affect engagement, make it harder to see whether learners are on task and, depending on your video conferencing tools, make speaking tasks more challenging to implement.

The good news is that all the teaching techniques that you use in a face-to-face classroom are all still vital for online learning. To help you adapt to an online environment, we suggest following our online teaching methodology – *ESAP*, which stands for *Engage*, *Study*, *Activate* and *Practise*. This approach is very similar to what you do in the face-to-face classroom, but with different tools.

The table on the next page explains how the *ESAP* approach differs in an online and a face-to-face environment, and the digital tools you might use at each stage.

ESAP - Engage, Study, Activate, PractiseDistance teaching methodology



Face-to-face lesson		Online lesson		Differences	
	Homework (paper workbook)		Practise in an interactive environment on the Pearson English Portal	 interactive online exercises instant feedback for students automated scoring and reporting checking students' performance online tailoring the next lesson to target students' weak areas saving time on marking 	
	Warm-up and Revision	Ö	Engage (warm-up, retrieval practice, prior knowledge activation)	 engaging students with lesson content from the very first minute doing retrieval practice creating more personalised learning experience for students 	
↑ □	Presentation and Practice	票	Study (new language introduction followed by controlled practice)	 using the Presentation Tool and sharing your screen with students using Zoom through the Pearson English Portal avoiding lengthy teacher talking time varying the pace of the lesson and type of activities keeping students as active as possible giving students enough time to practise new language (using peer teaching if possible) giving students enough time to think of an answer before nominating a student to respond using the whiteboard to give whole class feedback and the chat box to give personalised feedback to individual learners directly using the Gradebook to assign activities and see students' individual progress 	
	Production		Activate (free language production)	 organising speaking tasks by managing microphones pairing or grouping students in breakout rooms nominating students to answer verbally inviting learners to type an answer into the chat box 	
	Homework (paper workbook)		Practise in an interactive environment on the Pearson English Portal	 interactive online exercises instant feedback for students automated scoring and reporting monitoring students' performance online checking if the lesson objectives have been achieved saving time on marking 	

Exploiting online tools

When planning online lessons, you need to consider the tools available in your video conferencing platform, alongside the *High Note* digital tools and the methodological approach. These determine how you can implement activities and give feedback.

Zoom on the Pearson English Portal

Zoom is now integrated into the Portal, so you can schedule classes from your dashboard.

You can schedule lessons and invite participants from your classes. The lesson is automatically added to your and your students' schedule in the Portal.

You can launch the lessons directly from the Portal; they last up to 40 minutes or longer if you have a paid Zoom account.

Key video conferencing features

Share screen

Share screen allows you to show learners your screen. So, when you bring up the *High Note* Presentation Tool on your screen, for example, your students will be able to see exactly what you see.



Share screen









You can also use screen share to:

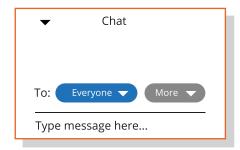
- present new language in context e.g. sentences, paragraphs or whole texts
- ✓ show images to explain vocabulary
- ✓ play a video on a video channel
- √ show a student's written work and elicit corrections (one-to-one)
- display texts for students to complete comprehension tasks

Audio

Playing audio in some platforms might require you to tick a box or change a setting before students can hear it. If you can't play the audio, you may need to share the audio file with your students, give them time to listen to it on their own and then come back to the lesson. Students could also be given the audio before the lesson to listen to for homework.

Chat box

The chat box can make online lessons more engaging. It's a place where you can ask all learners to respond and share answers, ideas etc., all at the same time. This means that all learners are busy thinking and using English, and you can assess the learning of all your learners in the class.



Some ways to use the chat box:

- ✓ elicit answers to questions
- √ get answers to an exercise
- √ ask students to produce an example sentence
- √ brainstorm and share ideas and opinions
- ✓ provide corrections to errors
- ✓ allow students to ask questions

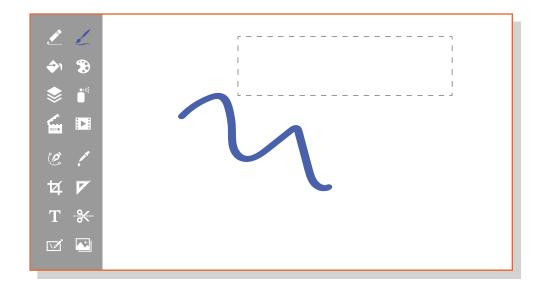
Once you've gathered information via the chat box, you can follow up by nominating students to say more, e.g. explain an answer, give a reason for their opinion or select an interesting answer to comment on.

You can usually chat privately with a student so you can offer individual support by answering their questions, checking they're okay, offering technical support, giving prompts if less confident or giving an additional task if they finish quickly.

On many platforms you can allow students to chat together privately, so students can do pair work if you don't have access to breakout rooms. Give them a time limit and, when finished, invite a few students to share a summary of their discussions with the class. Students might write rather than speak while chatting, but this type of synchronous, informal communication is how many of us communicate these days. It requires a quick response – as speaking does – but provides slightly more thinking time, which can be good for accuracy of language.

Note that you can usually save the chat and share it with students after the class.

Interactive whiteboard



Some video conferencing platforms have an interactive whiteboard. This allows you to record vocabulary, highlight the grammar form, mark pronunciation features, note down learner errors etc. just as you might on a board in the face-to-face classroom. The whiteboard is interactive (unless you change the settings), which means learners can type on it too. You can usually save it as a pdf, and share it with your class after a lesson.

If your platform doesn't have this tool, you can use a Word document instead, and share your screen so your class can see it. If you want students to collaborate, you could use a tool such as Google docs, Edmodo, or Dropbox.

Polls

A polling tool allows you to ask a multiple choice question that your students answer, where you see the results in real time. Polls are great for student engagement and a wonderful formative assessment tool.

Polls can be used in many ways in the online classroom, including:

- ✓ understanding student needs and helping learners set goals (e.g. 'which of these goals is most important for you today?')
- engaging students and getting them curious about a topic (e.g. 'which of these jobs would you like to do?')
- checking student understanding before, during or after a teaching cycle (e.g. 'which sentence is incorrect?')
- ✓ sparking discussion (e.g. 'which of these do you like the most?')
- ✓ reflecting on learning (e.g. 'how confident do you feel about today's learning goal?')

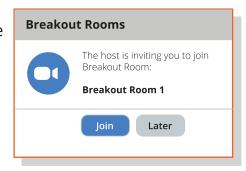
If your platform doesn't have this tool, you can ask the same questions in the chat box and monitor responses. Alternatively, you can find third party polling tools online.

Breakout rooms

Breakout rooms are virtual rooms where learners can be split into pairs or groups. While you can't usually monitor them all at the same time, you can drop into one room at a time to monitor each pair or group.

Breakout rooms are fantastic for speaking activities, as it means pair and group work can be conducted as it is in the face-to-face

classroom. You can also use them for peer assessment, collaborative writing tasks, brainstorming activities, jigsaw reading tasks, games and so on. You can access this via your Zoom Integration on the Pearson English Portal.





Raise hand icon

In many platforms, your students can click on a raise hand icon to get your attention, show that they want to answer a question, ask a question, or that they've finished a task so you know to move on.

Record session

Recording a session allows you to make the lesson available to your students after the class for review and to send to any students who missed the lesson to catch up. Do remember to tell your students before you hit 'record' to warn them.

Online tools for the virtual teenage classroom

There are many asynchronous tools you can use to facilitate independent learning with your teenage students. Using online tools can also make your virtual classes more dynamic and ensure that students feel part of a group of learners, even if they are studying online at home.

Padlet

Padlet is an interactive noteboard, where learners can add photos, text, documents, links and audio recordings.





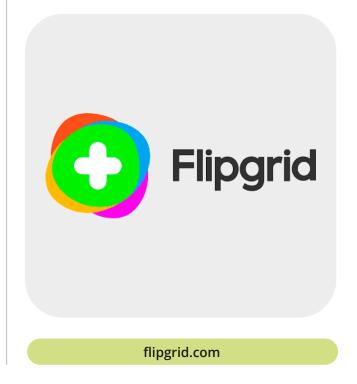
Quizlet

Quizlet allows you and your students to create self-study flashcards and interactive activities to help learn and revise new vocabulary.



Flipgrid

Flipgrid is a video community where you record a video with a question or task and learners respond with their own video. They can watch each other's videos and respond.



quizlet.com

Actively Learn

Actively Learn allows you to add questions or notes in response to an article on a website. You can then share the link with students who can read and respond to each other.



activelylearn.com

Wordwall

Wordwall allows you to create custom activities for the classroom such as quizzes, word games and interactive matching tasks.



wordwall.net

Storybird

Storybird allows students to practise their creative writing skills by creating online books to share anonymously.



Decide which digital tools will be helpful and enjoyable for your learners to use in class, and encourage them to use these tools for independent learning outside of the teacher-led classroom.

FAQs



'I don't feel the same connection with my students online as I do in the faceto-face classroom. How can I engage with them?'

It's a good idea to start the lesson by greeting your students individually as they enter the room. Ask them how they are, how an event went, how their day was etc. You could also give students a question to answer in the chat box as they arrive and encourage them to respond to each other, for instance 'What have you been doing today?'. If you do this every lesson, it's a good way for you to show you care, connect with your students and help them to connect with each other. It's also likely to inspire some interesting discussion.

'I feel my lessons have become very teacher-centred, with me directing everything and students just sitting and waiting for me to ask them to talk. How can I change that?'

It's very easy for online lessons to become more teacher-led than face-toface lessons, as students want to avoid talking over each other. It can mean that interaction tends to be between teacher and students, rather than between students. With Zoom integration on the Portal, you have access to breakout rooms, so use these at least once a lesson for students to collaborate with each other. In the main room, when asking a question, nominate a student to answer, then ask them to nominate someone to respond. Another idea is to pose a question and put a student in charge of managing a discussion within the class.

You can also get pairs or groups of students to prepare presentions to encourage a more student-led class and to practise speaking.

Use some of the suggested digital tools to encourage students to participate and engage in the lesson, or have students explain how they've been using the tools to independently study outside of the online classroom.

'Not all of my students have a good internet connection. What can I do?'

The first thing is to turn off video as that can take up quite a lot of bandwidth. You could start your lesson with video to say hello, and then ask students to turn off their videos, keeping yours on if possible. It's nice for learners to see their teacher. If connection issues continue, students can turn off their audio but still participate by listening to you, and responding via the chat box. If students keep losing their connection and disappearing from the platform, then you'll need to talk to the learner about ways to access a connection to help them learn, e.g. a public library or a wifi hotspot on their phone.

'How can I engage my learners in online lessons?'

It's much easier to deliver an online lecture than it is to deliver a lesson with interactivity. However, it's important that we exploit tools such as the chat box, breakout rooms and digital resources on the Pearson English Portal, as well as other online tools to allow for maximum interaction. These tools help to ensure students participate in tasks, think and learn, and are kept involved throughout the lesson. Students will find distractions if they're inactive, under-challenged and if the pace is too slow. Maintain pace by not spending too long on one particular task, and by providing extra activities for fast finishers via the chat box. You can also employ the same techniques for engagement as you would in a faceto-face classroom - use images etc. to engage learners with a topic, personalise learning, bring in competitive games, use the tools on the teacher's portal, make the learning goal clear, highlight progress, and give learners choice.

Sending students tasks to complete before the lesson will also encourage them to participate and engage, as you'll be able to nominate individual students to feedback on tasks.

'I've got a big class. How can I help learners to develop speaking skills in an online lesson?'

Use the breakout rooms by accessing Zoom via your teacher's portal. You might not be able to monitor every pair or group, so it's important to include self and peer reflection tasks. When you set a speaking task, agree what success looks like with your students. Give assessment criteria, and ask students to assess themselves and each other in breakout rooms before they return to the main room.

You could use another tool (e.g. Padlet, Flipgrid) where students can record themselves and share their recording with each other. You could ask them to leave the lesson for ten minutes, record a monologue using particular language and then return to the lesson. Alternatively, you could set it for homework. Students could listen to each other's contributions and comment on them in the next lesson.

'How can I assess my students in an online classroom?'

In most virtual classrooms, it's unlikely that students will be content with sitting a test in an online lesson. Testing, therefore, becomes more about formative than summative assessment. You can:

- ✓ set short quizzes in class as progress tests, with students answering in the chat box.
- monitor students' answers to reading and listening tasks, assess their speaking and writing in class and check their homework.
- encourage learners to take more control of assessment through self and peer assessment.
- use this assessment to identify strengths, weaknesses and progress made to inform future learning.
- ✓ provide students with tests to do at home for homework.

You can assign the tests in the *High Note* Test Generator as interactive activities. If you want to set additional or alternative assessments, you can use a survey or quiz to gather the answers. You can't be sure students haven't looked an answer up, but if they have, they've hopefully gained greater understanding.

'How can I support students who finish much more quickly than others?'

You could set an extra task via the chat box, e.g. type three sentences about you using three of the words in the exercise. Or it could be a question about an opinion on a topic they've just read about. Alternatively, build differentiation into the original task, e.g. write sentences about you using 'used to' in the chat box, write as many sentences as you can until I stop you.

'How can I make sure that all of my students are actually doing the tasks when their cameras are off?'

Monitoring learning while students are doing something individually is much harder online. If you're teaching teenagers, then there has to be a level of trust and the understanding that if they don't do the work, then their progress will suffer. Agreeing what's expected of the class at the start of a course, and discussing the reasons behind those expectations, will help students to understand the importance of participation. Then, if you have concerns during a task, you can ask students to share their answers with you via the chat box. They can do this privately, so that you're the only one that sees their answers and they can't copy from each other. It's also a good way of assessing their learning, which is what you can tell students is the purpose of their sharing their answers in that way.

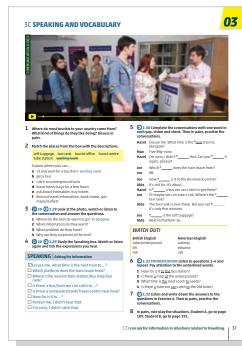
A lesson plan for an online lesson with *High Note*

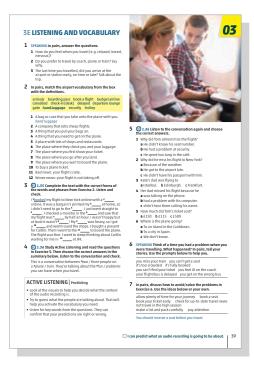


An online lesson plan

This section provides a lesson plan for a Speaking and Vocabulary lesson based on Unit 2 of High Note 2, page 37.

The plan uses the online teaching methodology mentioned earlier: *Engage*, *Study*, *Activate*, *Practise*.





Engage



Warmer

Aim: to engage learners, to activate prior knowledge, to encourage interaction between learners, to introduce the topic of the lesson

As students enter the room, ask them how they are and how their day has been, to show interest in your learners. Then, organise breakout rooms for students to discuss their ideas.

Where do most tourists to your country come from? What kind of things do they like doing? Discuss in pairs.

Predicting meaning of new language

Aim: to introduce new language in context, to further develop students' interest in the topic, eliciting existing knowledge

Display the descriptions on screen and ask students to guess any of the places in the chat box. Then, show the places and put students into breakout rooms in groups to match them to their description.

Once back in the main class, nominate students to read the description and answer. You could ask follow-up questions to be answered in the chatbox, e.g. Do you have this in your town? Can you describe where it is?

2 Match the places from the box with the descriptions.

Left Luggage taxi rank tourist office travel centre tube station waiting room

A place where you can ...

- a sit and wait for a bus/train waiting room
- **b** get a taxi
- c catch an underground train
- **d** leave heavy bags for a few hours
- **e** ask about timetables, buy tickets
- **f** find out travel information, book hotels, get maps/leaflets

Study



Listening for detail

Aim: listening to new language in context,

Students read the questions then predict any words they think they might hear in the chat box.

Play the recording or video for students to listen for their answers and nominate students to give feedback.

Alternatively as a flipped classroom approach, students watch the video and answer the questions before the lesson. Get feedback in your online class.

- 3 D 10 1.29 Look at the photo, watch or listen to the conversation and answer the questions.
 - **1** Where do the tourists want to go? *to Glasgow*
 - **2** What information do they want?
 - **3** What problem do they have?
 - **4** Why are they surprised at the end?



Vocabulary

Aim: to review/learn expressions to ask for information, to practise new language

Before displaying the language, elicit situations when students might need to ask for information, and any ways of asking. Students write their ideas in the chat box.

Display the language for students to read through. Model and drill any pronunciation. Put students into breakout rooms to discuss if they remember hearing any of these phrases in the conversation they just heard.

Once back in the main class, play the recording again for students to choose their answers. Nominate students to unmute themselves one-by-one and say the expressions they heard.

4 D 10 1.29 Study the Speaking box. Watch or listen again and tick the expressions you hear.						
SPEAKING Asking for information						
	Excuse me, what time is the next train to? Which platform does the train leave from? Where's the nearest tube station/bus stop/taxi rank? Is there a bus/tram we can catch to? Is there a restaurant/bank/Travel Centre near here? How far is it to? Pardon me, I didn't hear that. I'm sorry, I didn't catch that.					



Vocabulary in use

Aim: further practice of new language

Put students into pairs in breakout rooms to complete the conversation using the language from the Speaking box. Once they have finished, encourage them to practise the conversation. Monitor by going into different breakout rooms to check students are on task.

Back in the main room, nominate students to unmute themselves and say their answers. You could nominate students to read the dialogue aloud.

5	each g	CO Complete the conversations with one word in ap. Listen and check. Then in pairs, practise the reations.				
	Hazel	Excuse me. What time is the ¹ next train to Glasgow?				
	Man	Five fifty-nine.				
	Hazel	I'm sorry, I didn't ² that. Can you ³ it again, please?				
	Joe Lee	Which 4 does the train leave from? 8B.				
	Alda	The taxi rank is over there. But you can * It's only five minutes.				
	Joe Alda	9 is the Left Luggage? Next to Platform 16.				

Noticing language

Aim: raising awareness of British vs American English

Give the class a mini quiz. Write 'tube/underground' and 'subway' on screen. Ask students to write in the chat box what they think the differences are. Award points for correct answers. Next, write 'elevator', and students write if it's UK or US. Award points for correct guesses. Repeat the steps. You could add extra topic-related words, e.g. car park (UK), parking garage (US), post box (UK) or mail box (US) etc.

Encourage students to make a note of the differences.

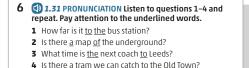
You could revisit this in a later lesson, by asking students to look at other differences for homework.



Pronunciation

In breakout rooms, students practise saying the sentences aloud and discuss why the words are underlined.

Back in the main lesson, play the recording and have students write why the words are underlined in the chat box.



Then, have them listen and write the answers to the questions.

Activate



Language in context

Aim: to practise the language from the lesson, to prepare students to use the language in their own context

In pairs in breakout rooms, students role play the situations.

After some time, you could bring the students back to the main class then switch partners and roleplay with another class member, to build confidence in speaking.

STUDENT A

- 1 You're a tourist. You're visiting a new city. You go to the Tourist Information Centre and ask about the following:
 - a bus to take you from the city centre to the airport
 - the time of the next tour of the Castle
 - how far it is to the Royal Park
- **2** You work in the Tourist Information Centre. A tourist asks you some questions. Give him/her this information:
 - Tram number 23 goes near the zoo.
 - There isn't a leaflet but all the information is on the website.
 - The National Museum is open from ten to four on Sundays.

Freer practice

Aim: to personalise language from the lesson, to put language in students' own context

As an extension to the previous task and as an extra challenge, put pairs of students into breakout rooms to write their own prompts for a roleplay using the previous activity as a model.

Once completed, put two sets of pairs together in a breakout room to explain their scenario to the other pair, who will act out the conversation. Encourage them to use language from the lesson. Pairs take it in turns to have their conversations.

Monitor by going in and out of different breakout rooms. Once back in the main class, nominate pairs to say their conversations aloud.

Practise



Homework/Self-study

Aim: to consolidate learning

You could ask learners to choose from these activities, or choose yourself:

- ✓ Unit 3 video on the student's Portal
- ✓ Speaking and Vocabulary p.31 of the Workbook
- ✓ Exercise 4 p.37 of the Workbook Unit Vocabulary Practice
- ✓ Reflection in the Self-assessment Self Check between p & 38 e.g. p.38 of the Workbook
- ✓ Unit 3 photocopiable worksheets in the Teacher's Resources
- ✓ Unit 3 activities on the High Note mobile app





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